

# CURRICULUM VITAE

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## Work Experiences

**RENKEWITZ STUDIOS | Generalist & Lighting TD, shading, fluids [2009] [www.renkewitzstudios.com](http://www.renkewitzstudios.com)**  
Atari Ghostbusters Cinematics (PS3, PS2, XBOX360, Wii, PSP, PC)

**PIXOMONDO LOS ANGELES | Custom Shaders Artist [2009] [www.pixomondo.com](http://www.pixomondo.com)**  
Sony Pictures Roland Emmerich "2012" movie

**CGCookie / Mavenseed | Instructor [2008-2009] [www.cgcookie.com](http://www.cgcookie.com) [www.mavenseed.com](http://www.mavenseed.com)**

**CGCookie Tutorial development / Mavenseed Instructor one to one online CG teaching system**

**GOLDEN ANIMATION LLC | Realflow TD [2008] [www.goldenanimations.com](http://www.goldenanimations.com)**  
"Bubbles" commercial pre-production

**DIGITAL GRAPHICS | Generalist TD, lighting, shading [2008]**  
Pillow Lava Animation : a complete CG generated clip to show an underwater volcano erupting

**SPUTNIK ANIMATION | Shader TD, Scripting [2008] [www.sputnik.nu](http://www.sputnik.nu)**  
Europa Satellite animation : Custom Procedural Ice shader development to simulate ice presence over the Europa satellite

**3DEUTIG | Generalist TD, Lighting TD, Fluid Simulation, Dynamic FX, 3D Tracking [2008] [www.3deutig.com](http://www.3deutig.com)**  
I'm part of the 3DEutig team, I worked on some productions like : Mercedes E-Class, BMW Mini Cabrio, RUHR2010, ZKF Commercial

**THEORY 7 LLC | Modeling, Shading, Rendering Tuning [2008] [www.theory7.com](http://www.theory7.com)**  
Range Rover Sport Coupè web commercial

**RTM STUDIO | Modeling, Shading, Lighting, Rendering [2008] [www.rtmstudio.com](http://www.rtmstudio.com)**  
Architectural visualization

**MUCHOMOTION LLC | Modeling, Shading, Lighting, Rendering, Compositing [2008] [www.muchomotion.com](http://www.muchomotion.com)**  
VTECH Commercial

**REBELTHINK | Generalist TD [2004-2008] [www.rebelthink.com](http://www.rebelthink.com)**

In 2004 I founded my own company, during these years I worked on some interesting projects as lighter, shader TD, generalist TD, animator, developer on some interesting projects like :

- Eros Ramazzotti videoclip
- Pirelli Commercial
- Acqua Lete Commercial
- Lines Commercial
- Act Multimedia Instructor
- X&I 3D feature film
- 263Film "Dear Anne - a gift of new hope" 3D feature film
- Fascisti su Marte feature film
- Natural:shaders for 3ds max
- Touro College commercial
- Oppenheim Documentary
- Intel Corp. Commercial
- Al Salaam City Commercial
- Lulu Island Commercial
- La storia di Leo 3D cartoon pilot
- Seenfilm "Universo" videoclip

- Seenfilm "Dude" videoclip
- Seenfilm "Robot" videoclip
- Seenfilm "Un'altra illusione" videoclip

**OXART | Instructor [2006-2007] [www.proximasfx.com](http://www.proximasfx.com)**

Instructor for visual effects and Autodesk 3ds max

**RAI RADIO TELEVISIONE ITALIANA | 3D Artist [2001-2003] [www.rai.it](http://www.rai.it)**

During these years I worked as 3D artist in the most important TV station in Italy for some documentary like LineaBlu and Ulisse

**IMAGIMOTION | Generalist TD [2000-2001] [www.imagimotion.it](http://www.imagimotion.it)**

I worked as generalist TD in Imagimotion on these production :

- "I Crociati" TV Movie
- "Cuore" TV Movie
- "Il Bacio di Dracula" TV Movie
- "Incompreso" TV Movie
- "Imperium" TV mini series
- "Perlasca" TV Movie
- "Una specie di appuntamento" HD short movie
- "Il Sorriso di Diana" HD short movie
- "Sant'Antonio" TV Movie
- "L'Anima Gemella" Feature Film
- "Apocalipsys" TV Movie
- "Les Amantes de Mogador" TV Movie
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**VIDEOPROGETTI | Demo Artist [2000] [www.videoprogetti.com](http://www.videoprogetti.com)**

I worked as demo artist and certified instructor to show Autodesk 3ds max

**ISTITUTO QUASAR | Instructor [1999-2000] [www.istitutoquasar.com](http://www.istitutoquasar.com)**

I worked as instructor in Autodesk 3ds max courses

**IMAGO EDIZIONI | Freelance Writer [1999-2009] [www.imagonet.it](http://www.imagonet.it)**

I'm freelance writer on Computer Grafica Tecniche & Applicazioni magazine

**ALOS COMMUNICATION | 2D/3D Artist [1997-1998] [www.aloscom.com](http://www.aloscom.com)**

I worked on some website development

**FILM GROUP INTERNATIONAL | 3D Artist [1995-1997] [www.fgi.it](http://www.fgi.it)**

During this period I worked on multimedia CD development as 3D artist

Education

- Scientific college (developer), Rome 1989-94. Promoted with 58/60
- Certified instructor for Autodesk 3ds max
- Autodesk Alpha/Beta tester

Proficiencies

Developing

MaxScript - proficient - 4 years  
 Visual Basic - proficient - 1 year  
 Pascal - Cobol - academic - less than 2 year

Industry related Software

3ds max - advanced + script + most of the major plug-ins (15 years)  
 FumeFX / Afterburn / ThinkingParticles / Pflow – advanced (in total 6 years)  
 Softimage|3D - proficient (2 year)  
 combustion - proficient (5 years)  
 Digital Fusion - advanced (3 years)  
 Maya - proficient (2 years)  
 Realflow - advanced (3 years)  
 Mental Ray, FinalRender, VRay, Brazil R/S - advanced (7 years)  
 Photoshop - proficient - (1 year)  
 PFTrack - advanced (4 years)  
 Shake - proficient (2 years)  
 Vue - proficient (2 years)

Spoken languages

Italian - mother tongue  
 English - fluent  
 French - beginner